

MARGARET AND THE GREY MARE  
is an exhibition by artist  
**Katy B Plummer**

*This work is a fable, a myth that tells the story of the spiritual vacuum at the heart of whiteness, and the damage this vacuum continues to wreak. I want to put myself in a healthy, sane relationship with a spirit world that is mine to inhabit, even though I don't have a map for it. Part of this, for me, means being accountable to, and for, my own ancestors.*

Katy B Plummer



### About the artist

Katy B Plummer makes work about the phenomenology of resistance and the politics of ghosts. She juxtaposes cinematic storytelling with anachronistic domestic textile practices and the camp aesthetics of high school theatre. Through performance, video, and large-scale textiles, her work announces that history is a haunted house, and that horror and witchcraft are legitimate political strategies.

### About the exhibition

MARGARET AND THE GREY MARE is an opera, a fever dream about an opera and an immersive video installation. It was made in collaboration with a specially coded chatbot designed to simulate conversation with The Grey Mare, an ancient Celtic land spirit.

The project features a monumental story in an hour-long video opera, which came together through a collaboration of many people, including composer Sally Whitwell along with two opera singers, the artist's sister, mezzo soprano Margaret Plummer and baritone Michael Honeyman. The video was filmed at Casula Powerhouse Arts Centre and produced in collaboration with filmmaker and video artist Kuba Dorabialski.

### LOOK CLOSER

Spend some time observing the artwork, including the entrance to the space.

What do you notice?

Talk to the people around you about the sounds you can hear, the objects and images you can see, as well as the textures you can feel. These are all of the elements that make up the artwork.

Focus on one of these elements that you noticed while observing the artwork.

What does it remind you of?

What do you think about when you see, feel or touch this element of the artwork?

## Creative activity

Think of a story that you know well. It could be a story of something you or your family have experienced, or from your cultural practices and knowledges.

Think of three elements that you could use to tell this story in a dramatic and grand way. You could use sounds, images or objects.

Create a drawing of your story focusing on these elements.

You might like to share your ideas and drawings with the people around you!

DRAW some of these elements here



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